

# Setting the Mood

Was it a bright and sunny day outside a warm yellow house, or a dark and stormy night in a creaking stone ruin? The setting of a story helps create the mood and influences how you feel about the story and its characters. It can make you feel happy (yellow house, sunny day) or scared (stormy night, creaking ruin), or cozy, or sad, or many other ways. In this activity, you will consider the setting of "The Spiderwick Chronicles" and describe the mood it creates.

**Directions:** Fill in the spaces below.

<b>INSIDE THE HOUSE</b>	<b>OUTSIDE THE HOUSE</b>
Describe the physical characteristics of the house. _____ _____ _____ _____ _____ _____ _____	Describe the physical characteristics of the outside of the house. _____ _____ _____ _____ _____ _____ _____
Describe the feelings this setting creates. _____ _____ _____ _____ _____ _____ _____ _____	Describe the feelings this setting creates. _____ _____ _____ _____ _____ _____ _____ _____

### Write Now!

What if this story were a silly, funny story about two brothers playing tricks on each other? What kind of setting might work for that story? On a separate piece of paper, describe a setting for a funny version of this play.